



“Housekeeping”

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Async JavaScript at Netflix

Jafar Husain
@jhusain

The Netflix logo, featuring the word 'NETFLIX' in white, bold, sans-serif capital letters on a red rectangular background.

NETFLIX



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Talk Back

- Use the [Facebook](#) widget in the bottom panel to share this presentation with friends and colleagues
- Use [Twitter](#) widget to Tweet your favorite quotes from today's presentation with hashtag [#ACMWebinarAsyncJS](#)
- Submit questions and comments via Twitter to [@acmeducation](#) – we're reading them!

Who is Jafar?

- Cross-Team Technical Lead for the Netflix UIs
- Created the async data platform for Netflix UI's
- Member of TC39
- 13 years in the industry, formerly worked at Microsoft and GE

This is the story of how Netflix solved

BIG async problems

by thinking differently about

Events.

B
2014

The Netflix App is Asynchronous

- App Startup
- Player
- Data Access
- Animations
- View/Model binding

Async Problems

- Memory Leaks
- Race Conditions
- Callback Hell
- Complex state machines
- Error Handling

Async is Hard

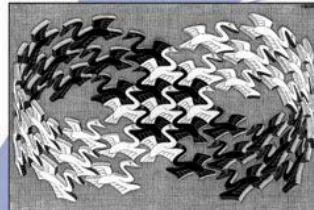
```
function play(movieId, cancelButton, callback) {
    var movieTicket,
        playError,
        tryFinish = function() {
            if (playError) {
                callback(null, playError);
            }
            else if (movieTicket && player.initialized) {
                callback(null, ticket);
            }
        };
    cancelButton.addEventListener("click", function() { playError = "cancelled"; }
    if (!player.initialized) {
        player.init(function(error) {
            playError = error;
            tryFinish();
        });
    }
    authorizeMovie(function(error, ticket) {
        playError = error;
        movieTicket = ticket;
        tryFinish();
    });
});
```

[illegible]

Design Patterns

Elements of Reusable
Object-Oriented Software

Erich Gamma
Richard Helm
Ralph Johnson
John Vlissides



Cover art © 1994 M.C. Escher / Condon Art - Baarn - Holland. All rights reserved.

Foreword by Grady Booch



ADDISON-WESLEY PROFESSIONAL COMPUTING SERIES

Iterator

```
> var iterator = getNumbers();  
> console.log(iterator.next());  
> { value: 1, done: false }  
> console.log(iterator.next());  
> { value: 2, done: false }  
> console.log(iterator.next());  
> { value: 3, done: false }  
> console.log(iterator.next());  
> { done: true }  
>
```

Observer Pattern

```
> document.addEventListener(  
    "mousemove",  
    function next(e) {  
        console.log(e);  
    }); ■
```

```
> { clientX: 425, clientY: 543 }  
> { clientX: 450, clientY: 558 }  
> { clientX: 455, clientY: 562 }  
> { clientX: 460, clientY: 743 }  
> { clientX: 476, clientY: 760 }  
> { clientX: 476, clientY: 760 }  
> { clientX: 476, clientY: 760 }  
> { clientX: 476, clientY: 760 }
```


Iterator



progressively send information to consumer



Observer

IN OBSERVER PATTERN



PRODUCER ITERATE YOU

“What’s the difference between an Array...

[{x: 23, y: 44}, {x:27, y:55}, {x:27, y:55}]

... and an Event?



Events and Arrays are *both* collections.

Now for a brief
JavaScript 6 tutorial...

Functions

```
function(x) { return x + 1; }  
function(x, y) { return x + y; }
```

JS5
6



Fin.



The majority of Netflix's async
code is written with just a few
flexible functions.

ForEach

```
> [1, 2, 3].forEach(x => console.log(x)) ■
```

```
> 1
```

```
> 2
```

```
> 3
```

```
> ■
```

Map

Map

> [1, 2, 3].map(x => x + 1) 

> [2, 3, 4]

> 

Filter

Filter

```
> [1, 2, 3].filter(x => x > 1) ■
```

```
> [2, 3]
```

```
> ■
```

concatAll

concatAll

```
> [ [1], [2, 3], [], [4] ].concatAll()  
> [1, 2, 3, 4]  
> 
```


Map/Filter/ConcatAll

> [1, 2, 3].**map**(x => x + 1)

> [2, 3, 4]

> [1, 2, 3].**filter**(x => x > 1)

> [2, 3]

> [[1], [2, 3], [], [4]].**concatAll**()

> [1, 2, 3, 4]

> 

Orange is the New Black

★★★★★ 2013 TV-MA 13 episodes 5.1

From the creator of "Weeds" comes this series about a privileged New Yorker who ends up in a women's prison when a past crime catches up with her.



Based on your interest in:
Breaking Bad

NETFLIX



Let's use `map`, `filter`, and `concatAll` to get a list of your favorite Netflix titles.

Top-rated Movies Collection

```
var getTopRatedFilms = user =>  
  user.videoLists.  
    map(videoList =>  
      videoList.videos.  
        filter(video => video.rating === 5.0)).  
    concatAll();  
  
getTopRatedFilms(user).  
  forEach(film => console.log(film));
```

What if I told you...

...that you could create a drag event...

...with nearly the *same code*?

Top-rated Movies Collection

```
var getTopRatedFilms = user =>  
  user.videoLists.  
    map(videoList =>  
      videoList.videos.  
        filter(video => video.rating === 5.0)).  
    concatAll();  
  
getTopRatedFilms(user).  
  forEach(film => console.log(film));
```



Mouse Drags Collection

```
var getElementDrags = elmt =>
  elmt.mouseDowns.
    map(mouseDown =>
      document.mouseMoves.
        filter takeUntil(document.mouseUps)).
    concatAll();

getElementDrags(image).
  forEach(pos => image.position = pos);
```



Introducing Observable

Observable === Collection + Time

Reactive Extensions

- Observable Type + Array Functions (and more)
- Open Source
- Ported to...
 - C
 - C#/VB.Net
 - Javascript
 - Java (Netflix)



Observables can model...

- Events
- Animations
- Async IO

Events to Observables

```
var mouseMoves =  
    Observable.  
        fromEvent(element, "mousemove");
```

Event Subscription

```
// “subscribe”
```

```
var handler = (e) => console.log(e);  
document.addEventListener(“mousemove”, handler);
```

```
// “unsubscribe”
```


```
document.removeEventListener(“mousemove”, handler);
```

Observable.forEach

```
// “subscribe”  
var subscription =  
    mouseMoves.forEach(console.log);  
  
// “unsubscribe”  
subscription.dispose();
```

Expanded Observable.forEach

```
// “subscribe”  
var subscription =  
    mouseMoves.forEach(  
        // next data  
        event => console.log(event),  
        // error  
        error => console.error(error),  
        // completed  
        () => console.log(“done”));  
  
// “unsubscribe”  
subscription.dispose();
```



The word "optional" is positioned to the right of the code. Two arrows originate from it: one points to the error callback parameter (`error => console.error(error),`) and the other points to the completed callback parameter (`() => console.log(“done”);`).

Observable Literal

time
→
{1.....2.....3}



ForEach

time



> {1.....2.....3}.forEach(console.log) 

> 1

> 

> 

> 

Map

time



> {1.....2.....3}.map(x => x + 1) 

> 2

> 

> 

> 

Filter

time



> {1.....2.....3}.filter(x => x + 1) ■

> ■

> ■

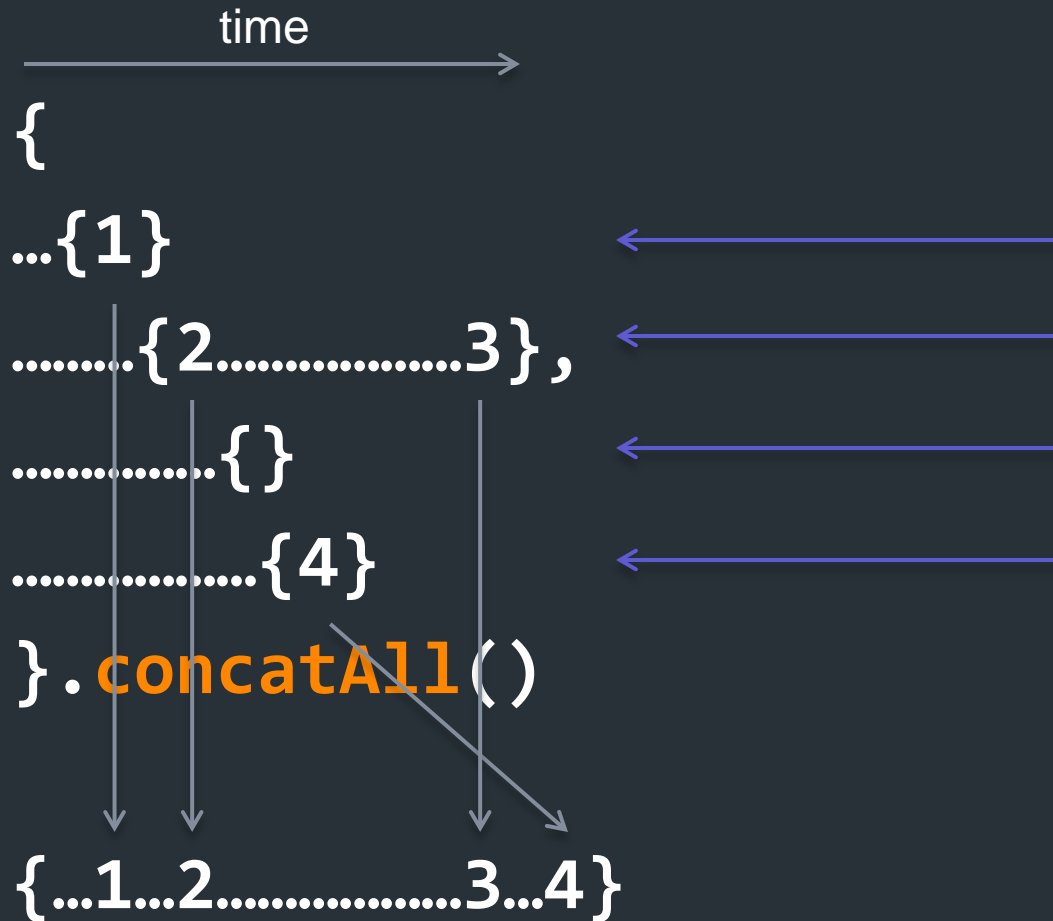
> ■

concatAll

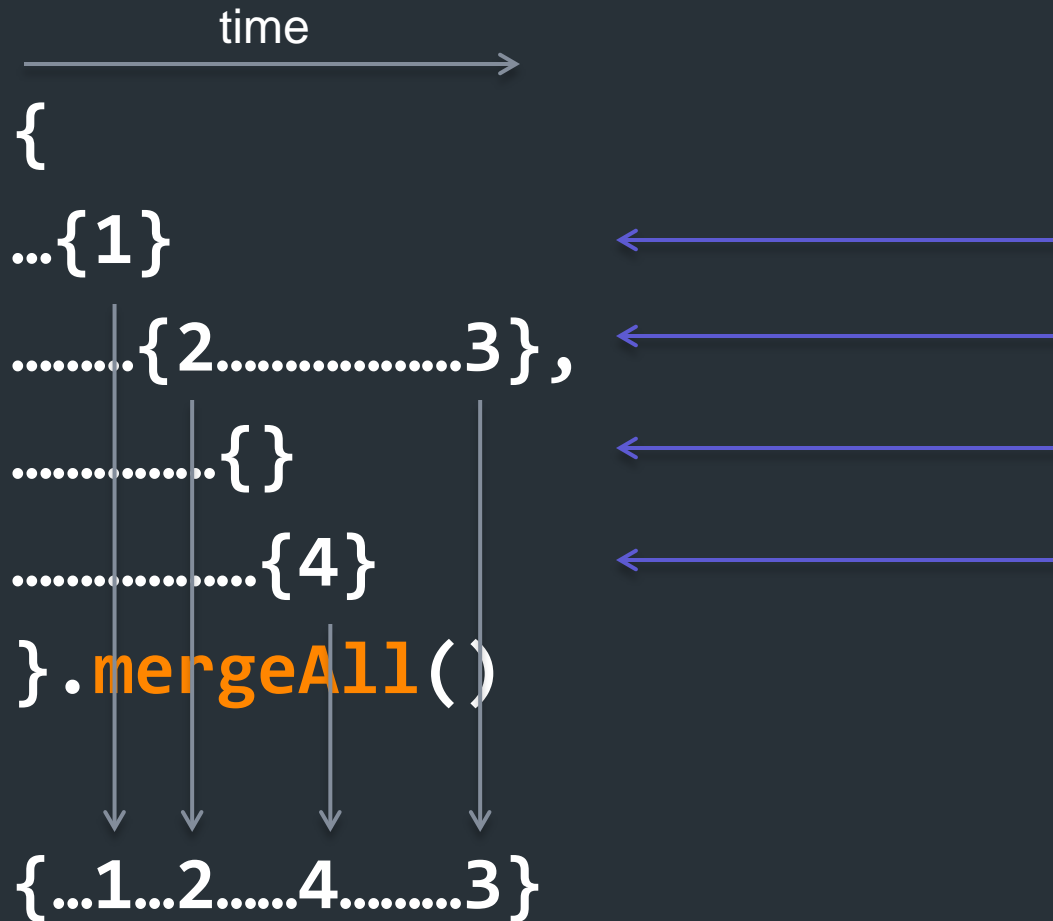
```
[  
  [1]  
  [2, 3],  
  [],  
  [4]  
].concatAll()
```

```
[1, 2, 3, 4]
```

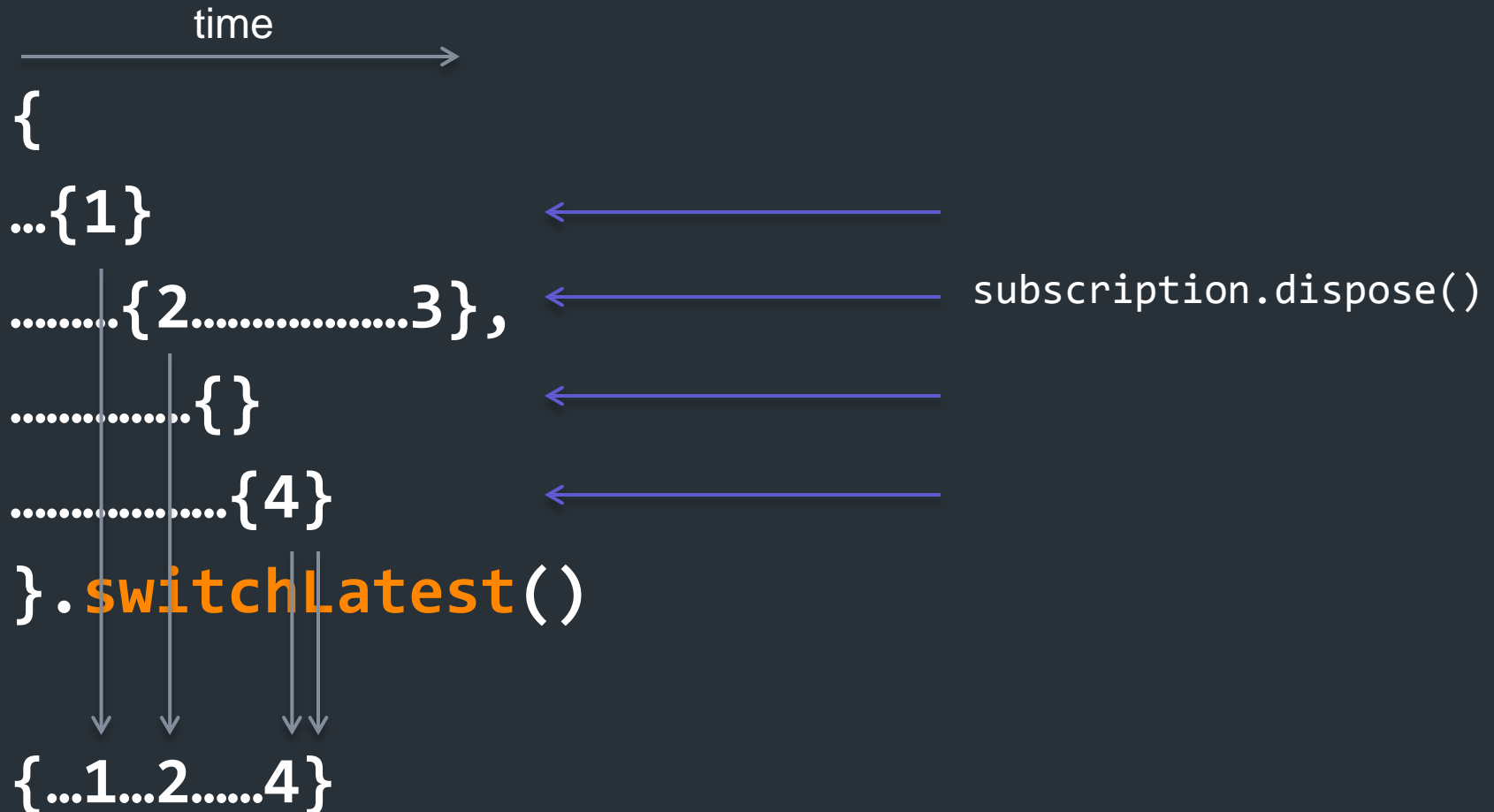
concatAll



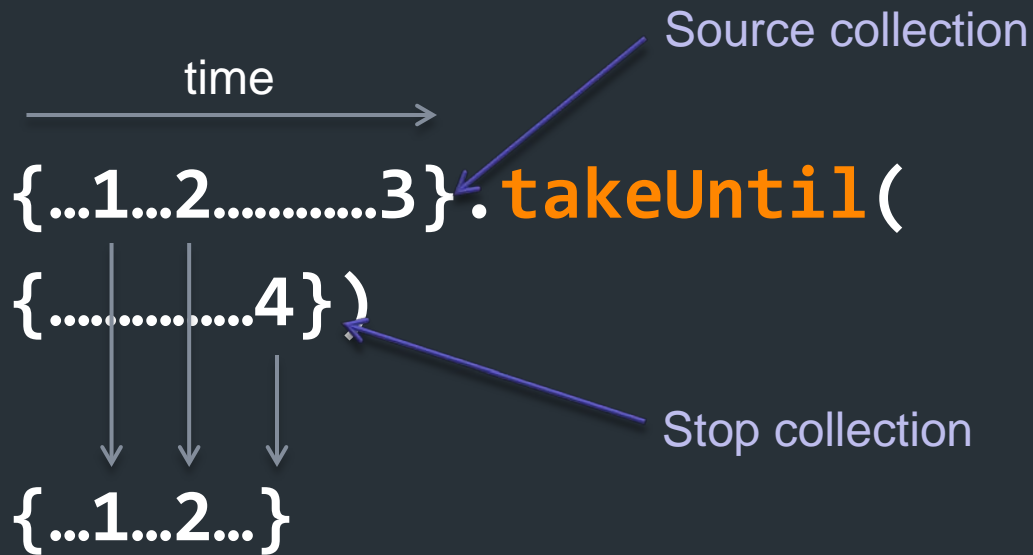
mergeAll



switchLatest



TakeUntil



Don't unsubscribe from Events.

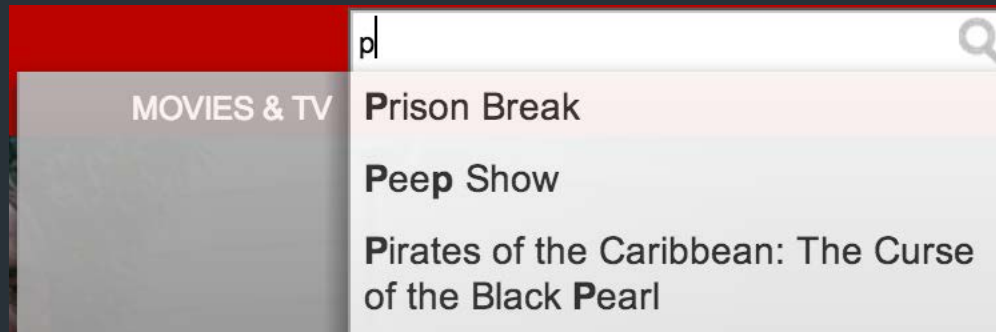
*Complete them when another
event fires.*

Mouse Drags Collection

```
var getElementDrags = elm =>  
  elm.mouseDowns.  
    map(mouseDown =>  
      document.mouseMoves.  
        takeUntil(document.mouseUps)).  
    concatAll();  
  
getElementDrags(image).  
  forEach(pos => image.position = pos);
```



Netflix Search



Netflix Search

```
var searchResultSets =  
    keyPresses.  
        throttle(250).  
        map(key =>  
            getJSON("/searchResults?q=" + input.value).  
                retry(3).  
                takeUntil(keyPresses)).  
        concatAll();  
  
searchResultSets.forEach(  
    resultSet => updateSearchResults(resultSet),  
    error => showMessage("the server appears to be down.));
```

Netflix Search

```
var searchResultSets =  
  keyPresses.  
    throttle(250).  
    map(key =>  
      getJSON("/searchResults?q=" + input.value).  
        retry(3) +  
        takeUntil(keyPresses)).  
    concatAll switchLatest();  
  
searchResultSets.forEach(  
  resultSet => updateSearchResults(resultSet),  
  error => showMessage("the server appears to be down.));
```

Netflix Search

```
var searchResultSets =  
    keyPresses.  
        throttle(250).  
        map(key =>  
            getJSON("/searchResults?q=" + input.value).  
                retry(3)).  
        switchLatest();  
  
searchResultSets.forEach(  
    resultSet => updateSearchResults(resultSet),  
    error => showMessage("the server appears to be down.));
```

Netflix Player



Player Callback Hell

```
function play(movieId, cancelButton, callback) {
    var movieTicket,
        playError,
        tryFinish = function() {
            if (playError) {
                callback(null, playError);
            }
            else if (movieTicket && player.initialized) {
                callback(null, ticket);
            }
        };
    cancelButton.addEventListener("click", function() { playError = "cancel"; });
    if (!player.initialized) {
        player.init(function(error) {
            playError = error;
            tryFinish();
        })
    }
    authorizeMovie(movieId, function(error, ticket) {
        playError = error;
        movieTicket = ticket;
        tryFinish();
    });
});
```

Player with Observable

```
var authorizations =  
    player.  
        init().  
        map(() =>  
            playAttempts.  
                map(movieId =>  
                    player.authorize(movieId).  
                        catch(e => Observable.empty()).  
                            takeUntil(cancels)).  
                concatAll()))).  
        concatAll();  
  
authorizations.forEach(  
    license => player.play(license),  
    error => showDialog("Sorry, can't play right now."));
```


Netflix: Observable Everywhere

- App Startup
- Player
- Data Access
- Animations
- View/Model binding



Interactive Learning Exercises

<http://jhusain.github.io/learnrx/>

Observable in JavaScript 7?

```
async function* getStocks() {  
  let reader = new AsyncFileReader("stocks.txt");  
  try {  
    while(!reader.eof) {  
      let line = await reader.readLine();  
      await yield JSON.parse(line);  
    }  
  }  
  finally {  
    reader.close();  
  }  
}
```

```
async function writeStockInfos() {  
  let writer = new AsyncFileWriter("stocksAndPrices.txt");  
  try {  
    for(let name on getStocks()) {  
      let price = await getStockPrice(name);  
      await writer.writeLine(JSON.stringify({name, price}));  
    }  
  }  
  finally {  
    writer.close();  
  }  
}
```

Resources

- reactivetrader.azurewebsites.net
- <https://github.com/Reactive-Extensions/RxJS>
- RxJava
- <http://jhusain.github.io/learnrx/>
- @jhusain

Questions



ACM: The Learning Continues...

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