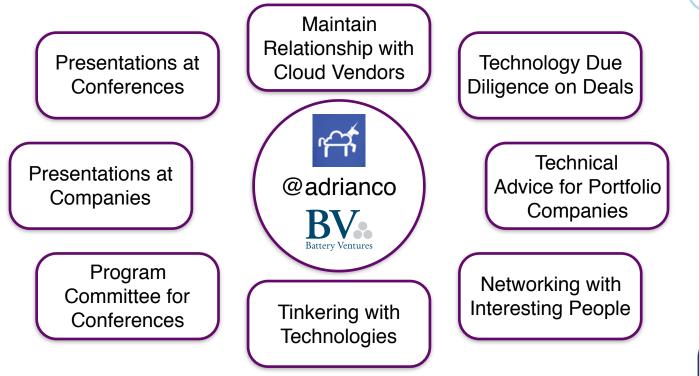
The Evolution of Microservices

Adrian Cockcroft @adrianco Technology Fellow - Battery Ventures June 2016



What does @adrianco do?



Previously: Netflix, eBay, Sun Microsystems, CCL, TCU London BSc Applied Physics



Why now? Microservice Architectures What's Missing? Migration and Simulation What's Next?

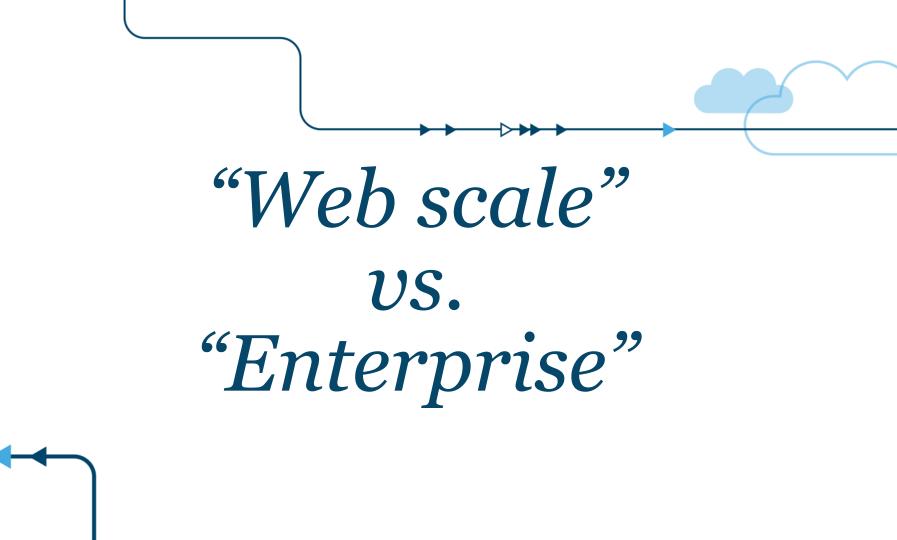
Key Goals of the CIO? Align IT with the business Develop products faster Try not to get breached





Insecure applications hidden behind firewalls make you feel safe until the breach happens...

http://peanuts.wikia.com/wiki/Linus'_security_blanket



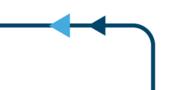


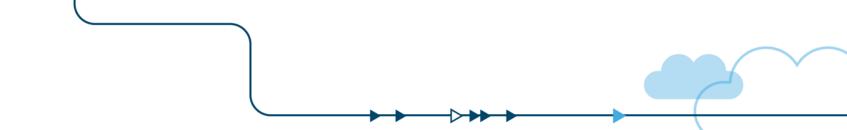
"Webscale"

Freedom and responsibility High trust



Bureaucracy and blame Low trust

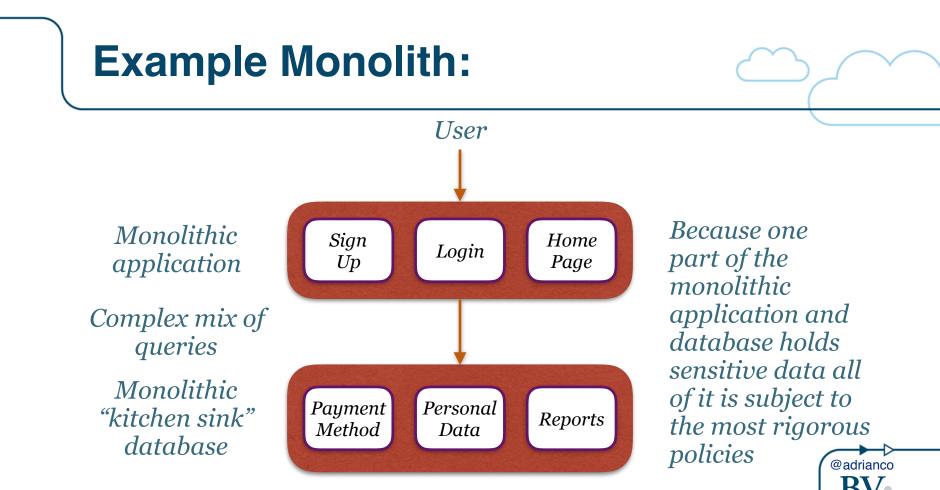




How can everyone get speed, low cost, and better usability?

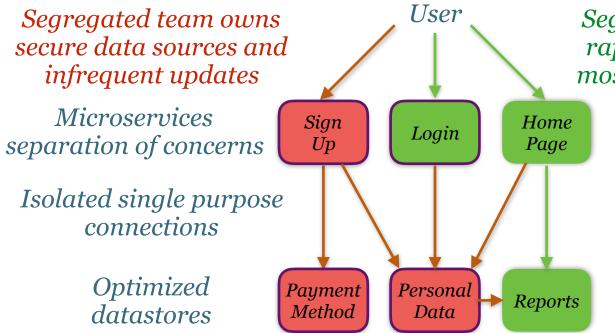


Mixed methods: Disaggregation into microservices helps!



Battery Ventures

Microservices version:



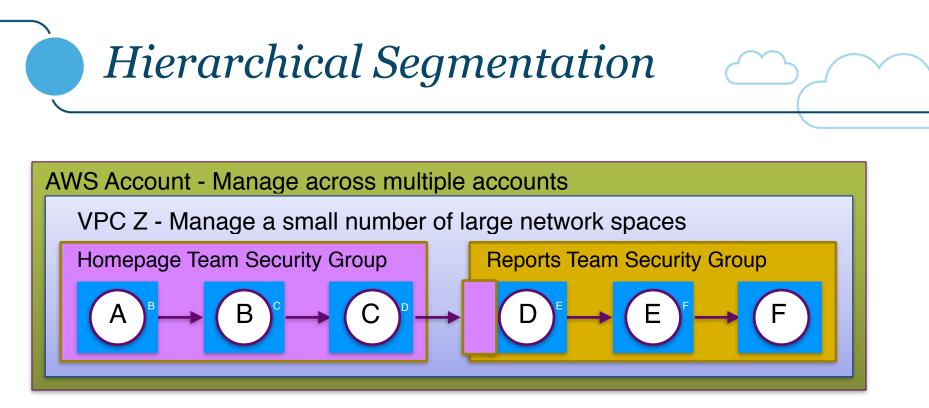
Segregated team owns rapid improvement of most common use cases

> Because each microservice can conform to the appropriate policy, demands for agility can be separated from requirements for security



In Search of Segmentation Datacenters AWS Accounts AD/LDAP Roles IAM Roles VLAN Networks VPC Hypervisor Security Groups **IPtables** Calico Policy Docker Links Docker Net/Weave

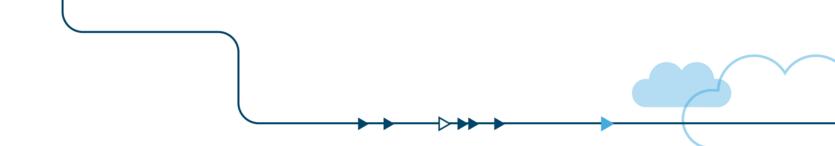






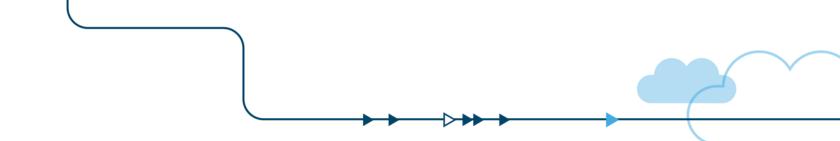
An AWS oriented example...





"You build it, you run it." Werner Vogels 2006





Developer responsibilities: Faster, cheaper, safer





Datacenter Snowflakes

Deploy in months

• Live for years



Datacenter Snowflakes

Deploy in months

• Live for years



Virtualized and Cloud

Deploy in minutes

• Live for weeks



Datacenter Snowflakes

- Deploy in months
- Live for years



Virtualized and Cloud

- Deploy in minutes
- Live for weeks



Container Deployments

- Deploy in seconds
- Live for minutes/hours



Datacenter Snowflakes

- Deploy in months
- Live for years



Virtualized and Cloud

- Deploy in minutes
- Live for weeks



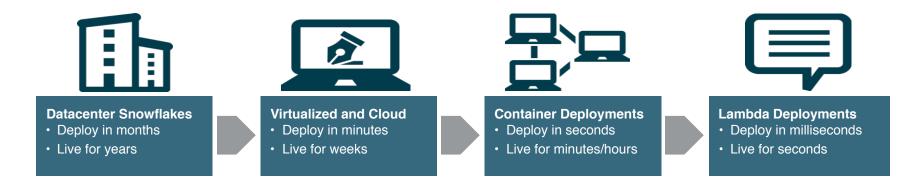
Container Deployments

- Deploy in seconds
- Live for minutes/hours

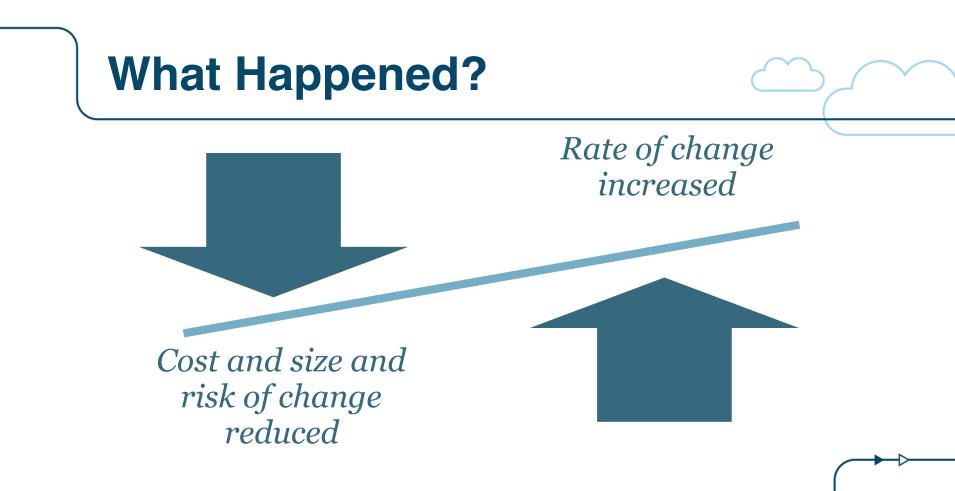


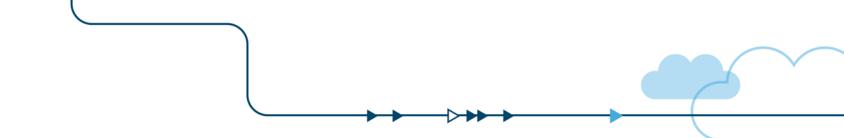
Lambda Deployments

- Deploy in milliseconds
- Live for seconds



AWS Lambda is leading exploration of serverless architectures in 2016



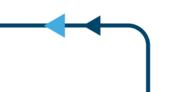


Microservices



A Microservice Definition

Loosely coupled service oriented architecture with bounded contexts



If every service has to be updated at the same time it's not loosely coupled

A Microservice Definition

Loosely coupled service oriented architecture with bounded contexts

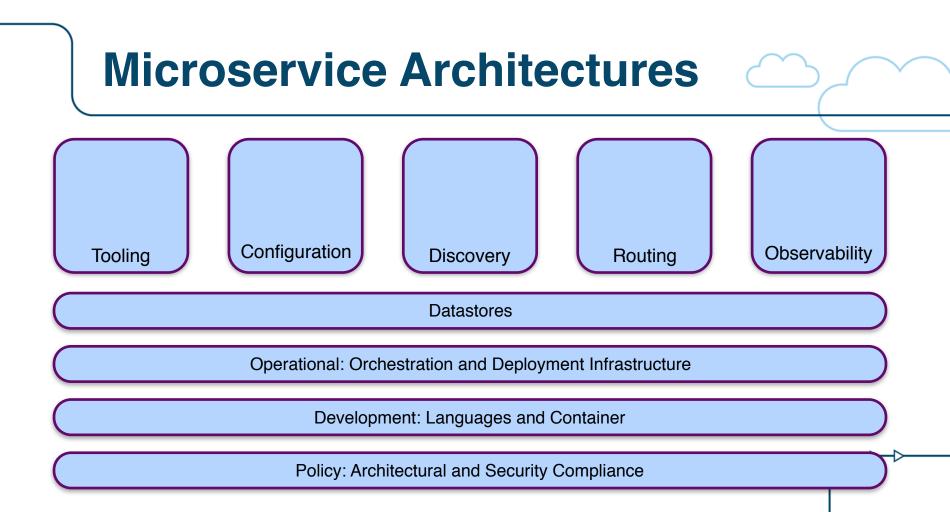


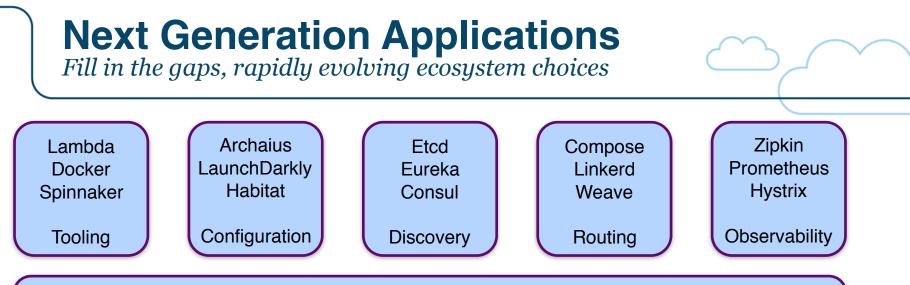
If every service has to be updated at the same time it's not loosely coupled

A Microservice Definition

Loosely coupled service oriented architecture with bounded contexts

If you have to know too much about surrounding services you don't have a bounded context. See the Domain Driven Design book by Eric Evans.



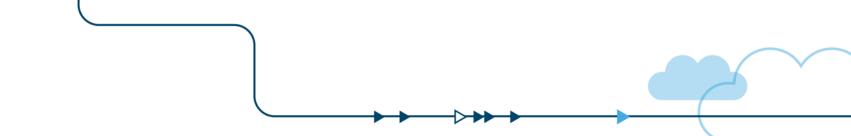


Datastores: Orchestrated, Distributed Ephemeral e.g. Cassandra, or DBaaS e.g. DynamoDB

Operational: Mesos, Kubernetes, Swarm, Nomad for private clouds. ECS, Mesos, GKS for public

Development: components interfaces languages e.g. Docker Hub, Artifactory, Datawire Quark, Go, Rust

Policy: Security compliance e.g. Docker Content Trust. Architecture compliance e.g. Cloud Foundry



What could go wrong?



Bad config: Every service defaults to 2 second timeout, two retries



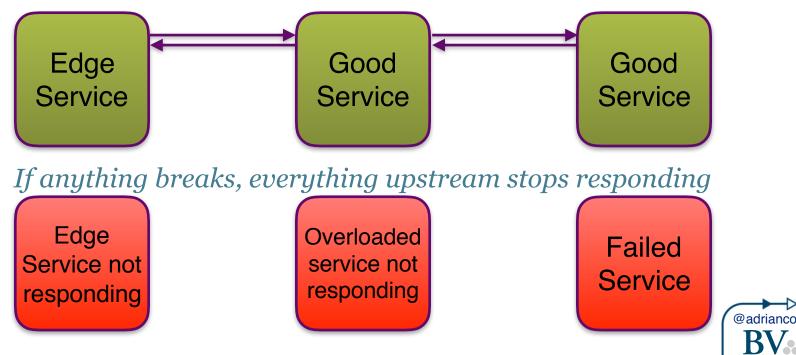


Bad config: Every service defaults to 2 second timeout, two retries

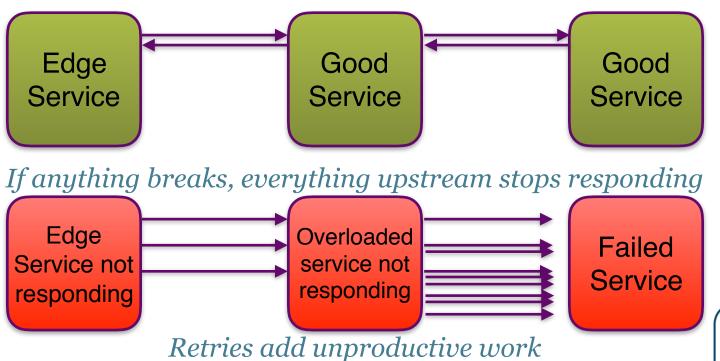




Bad config: Every service defaults to 2 second timeout, two retries



Bad config: Every service defaults to 2 second timeout, two retries



@adrianco



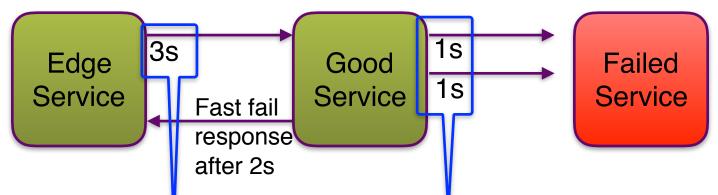
Budgeted timeout, one retry







Budgeted timeout, one retry



Upstream timeout must always be longer than total downstream timeout * retries delay

No unproductive work while fast failing





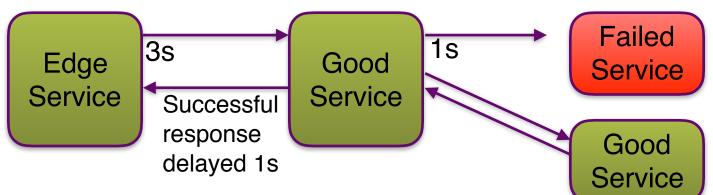
For replicated services with multiple instances never retry against a failed instance

No extra retries or unproductive work





Budgeted timeout, failover retry

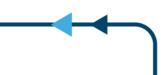


For replicated services with multiple instances never retry against a failed instance

No extra retries or unproductive work

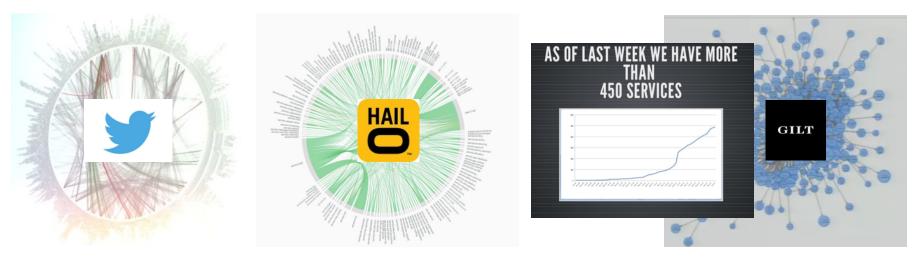


Cloud Native Monitoring and Microservices



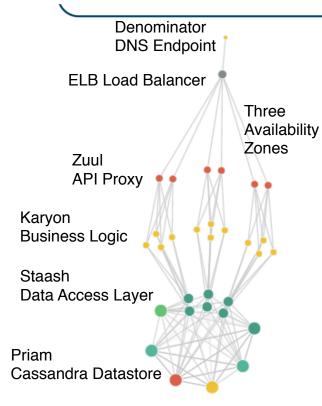
Interesting architectures have a <u>lot</u> of microservices! Flow visualization is a big challenge.





See http://www.slideshare.net/LappleApple/gilt-from-monolith-ruby-app-to-micro-service-scala-service-architecture

Simulated Microservices



Model and visualize microservices Simulate interesting architectures Generate large scale configurations Eventually stress test real tools

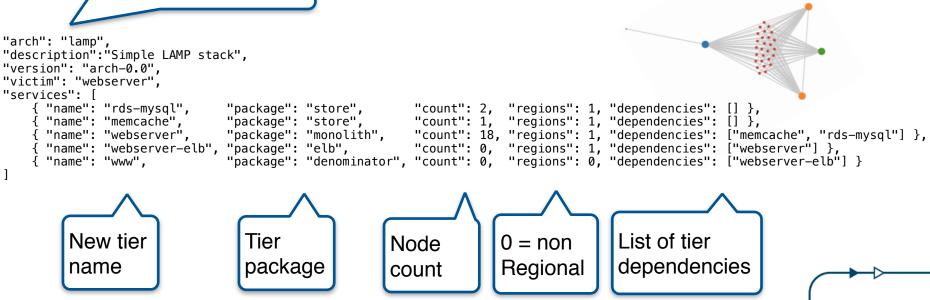
Code: <u>github.com/adrianco/spigo</u> Simulate Protocol Interactions in Go Visualize with D3 See for yourself: <u>http://simianviz.surge.sh</u> Follow @simianviz for updates

Definition of an architecture

Header includes chaos monkey victim

{

}



See for yourself: <u>http://simianviz.surge.sh/lamp</u>



- -a architecture lamp
- -j graph json/lamp.json
- -d run for 2 seconds

\$./spigo -a lamp -j -d 2 2016/01/26 23:04:05 Loading architecture from json_arch/lamp_arch.json 2016/01/26 23:04:05 lamp.edda: starting 2016/01/26 23:04:05 Architecture: lamp Simple LAMP stack 2016/01/26 23:04:05 architecture: scaling to 100% 2016/01/26 23:04:05 lamp.us-east-1.zoneB.eureka01....eureka.eureka: starting 2016/01/26 23:04:05 lamp.us-east-1.zoneA.eureka00....eureka.eureka: starting 2016/01/26 23:04:05 lamp.us-east-1.zoneC.eureka02....eureka.eureka: starting 2016/01/26 23:04:05 Starting: {rds-mysgl store 1 2 []} 2016/01/26 23:04:05 Starting: {memcache store 1 1 []} 2016/01/26 23:04:05 Starting: {webserver monolith 1 18 [memcache rds-mysql]} 2016/01/26 23:04:05 Starting: {webserver-elb elb 1 0 [webserver]} 2016/01/26 23:04:05 Starting: {www denominator 0 0 [webserver-elb]} 2016/01/26 23:04:05 lamp.*.*.www00....www.denominator activity rate 10ms 2016/01/26 23:04:06 chaosmonkey delete: lamp.us-east-1.zoneC.webserver02....webserver.monolith 2016/01/26 23:04:07 asgard: Shutdown 2016/01/26 23:04:07 lamp.us-east-1.zoneB.eureka01....eureka.eureka: closing 2016/01/26 23:04:07 lamp.us-east-1.zoneA.eureka00....eureka.eureka: closing 2016/01/26 23:04:07 lamp.us-east-1.zoneC.eureka02....eureka.eureka: closing 2016/01/26 23:04:07 spigo: complete 2016/01/26 23:04:07 lamp.edda: closing



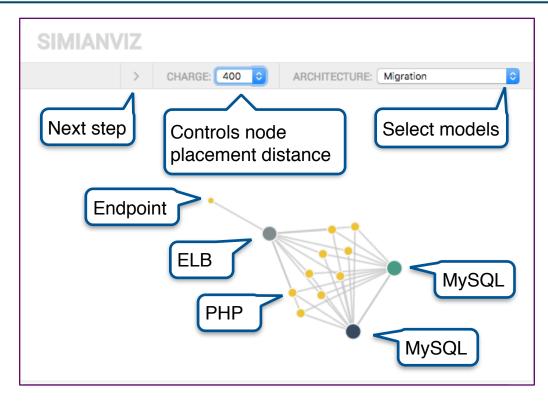
A common format for trace annotations A Java tool for visualizing traces Standardization effort to fold in other formats Driven by Adrian Cole (currently at Pivotal) Extended to load Spigo generated trace files

Trace for one Spigo Flow

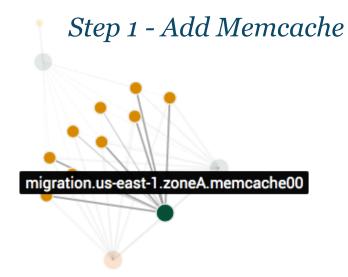
Zipkin Investigate system behavior	Find a trace	Dependencies	Go to trace
Duration: 152µ Services: 8	Depth: 6	Total Spans: 🕜	
Expand All Collapse All Filter Service	Search	T	
		ream-elb0stream-elb.elb x2 📗 riak.us-east-1.zonea.riakts0riakts.riak x1 📗 riak.us-east-1.zoneb.ingester4ingester.staash x2 1.zoneb.riakts4riakts.riak x3 🛛 riak.us-east-1.zoneb.stream1stream.karyon x2 💭 riak.us-east-1.zonec.riakts2riakts.riak x1	-

Services	30µ		60µ	91µ	121µ	152µ
- riak.us-east-1.*.stream-e 30µ : Put						
- rlak.us-east-1.zoneB.str		6µ : Put				
- riak.us-east-1.zoneB.in		6	μ:Put ·			
- riak.us-east-1.zoneB.i			· 7µ : Put			
- riak.us-east-1.zoneB.				11µ : Put		
riak.us-east-1.zoneC					38µ : Replicate	
riak.us-east-1.zoneA.					9µ : Replicate	

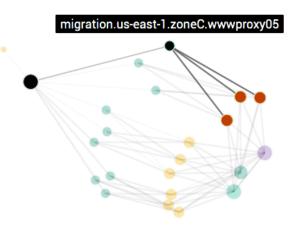
See for yourself: http://simianviz.surge.sh/migration



See for yourself: http://simianviz.surge.sh/migration



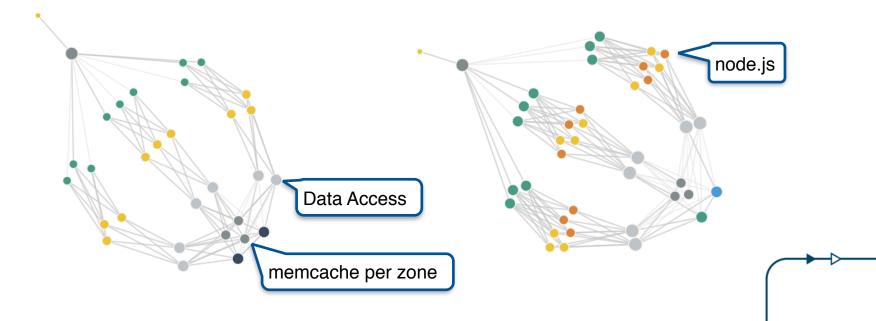
Step 2 - Add Web Proxy Service



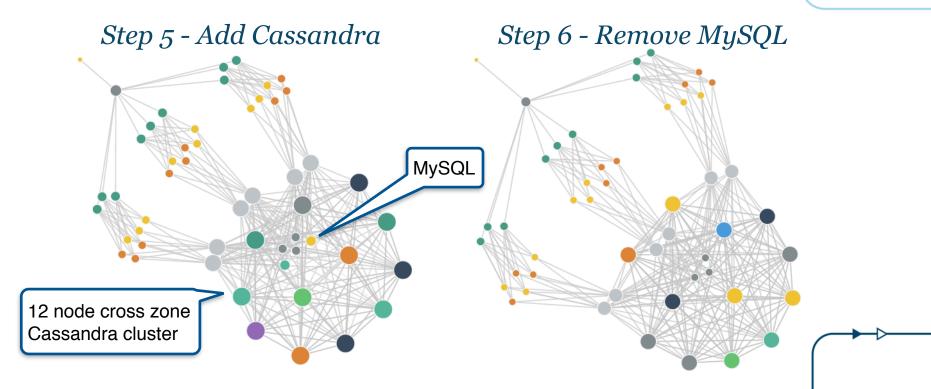
See for yourself: http://simianviz.surge.sh/migration

Step 3 - Add Data Access Layer

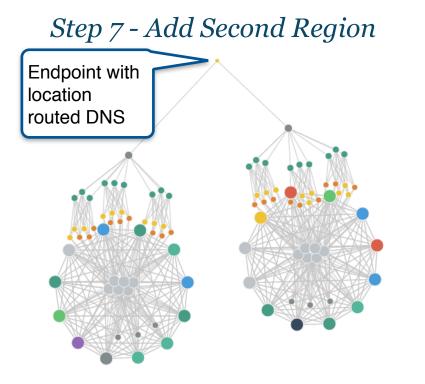
Step 4 - Add Microservices



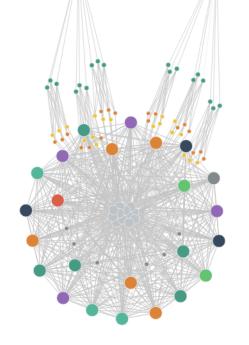
See for yourself: http://simianviz.surge.sh/migration



See for yourself: http://simianviz.surge.sh/migration



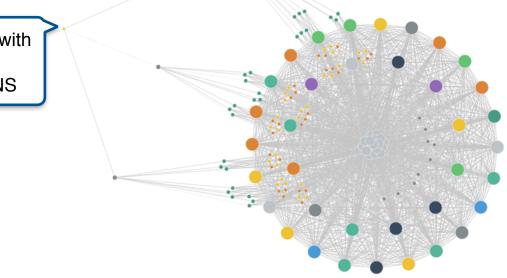
Step 8 - Connect Cassandra Regions



See for yourself: http://simianviz.surge.sh/migration

Step 9 - Add Third Region

Endpoint with location routed DNS





Simple Architecture Principles

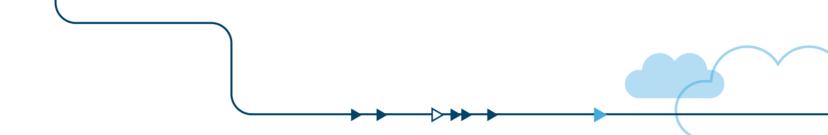
Symmetry Invariants Stable assertions No special cases







What's Next?



Serverless





AWS Lambda getting some early wins

Google Cloud Functions, Azure Functions alpha launched

IBM OpenWhisk - open sourced

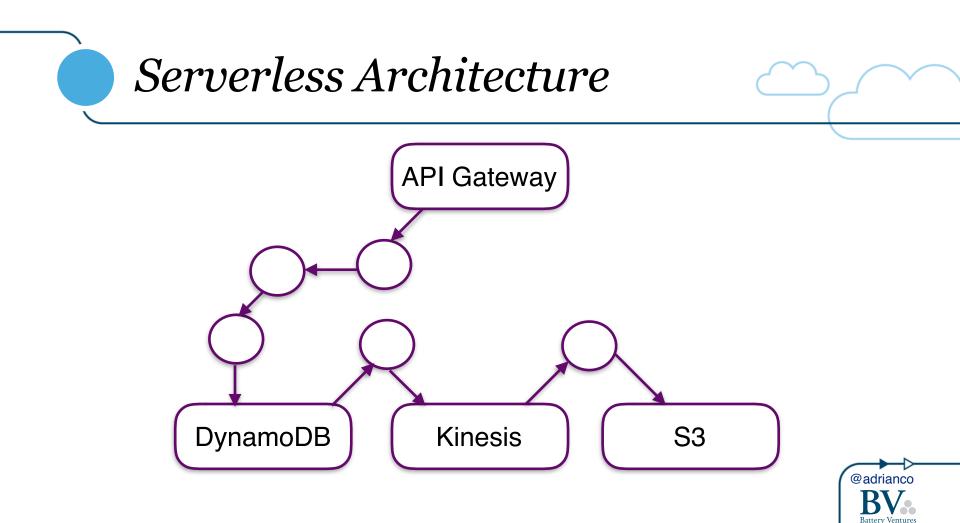
Startup activity: *iron.io* , *serverless.com*, *apex.run* toolkit

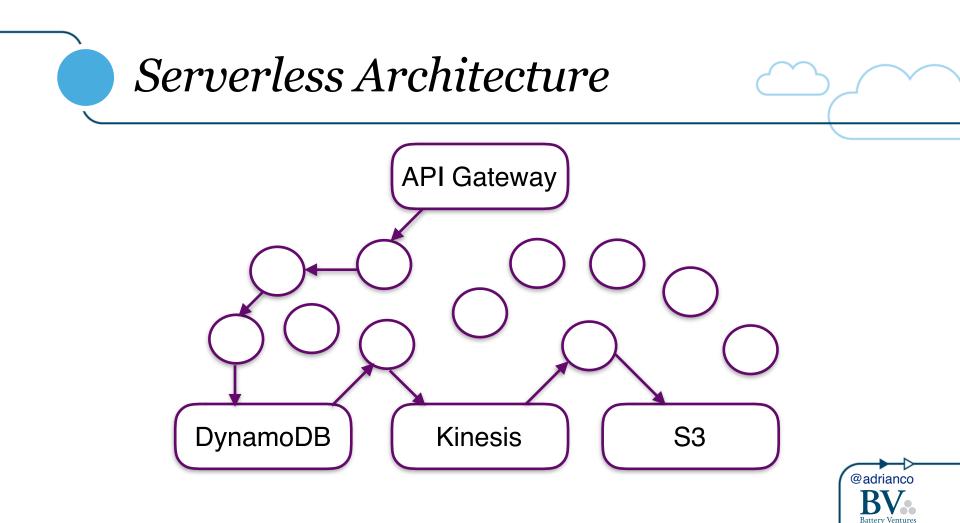








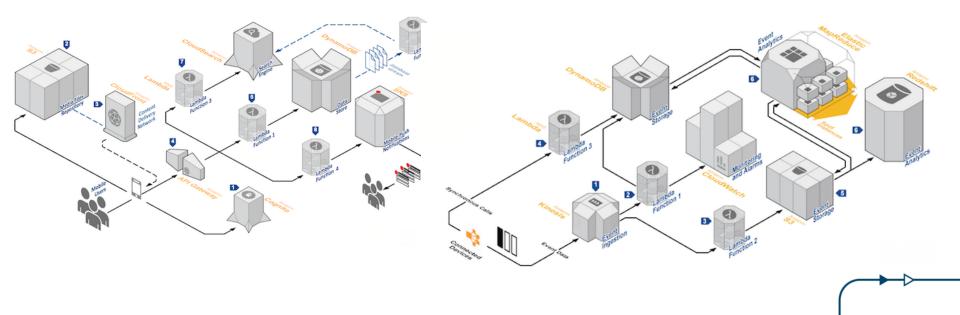






AWS Lambda Reference Arch

http://www.allthingsdistributed.com/2016/05/aws-lambda-serverless-reference-architectures.html



Serverless Programming Model

Event driven functions Role based permissions Whitelisted API based security Good for simple single threaded code



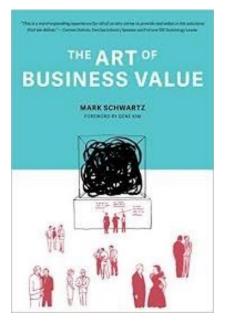
100% useful work, no agents, overheads 100% utilization, no charge between requests No need to size capacity for peak traffic Anecdotal costs ~1% of conventional system Ideal for low traffic, Corp IT, spiky workloads

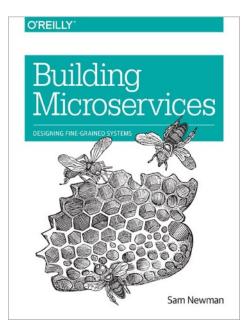


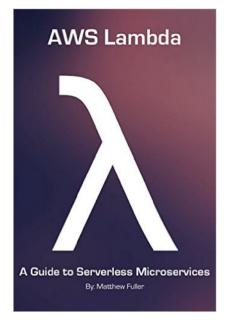
Tooling for ease of use Multi-region HA/DR patterns Debugging and testing frameworks Monitoring, end to end tracing DIY Serverless Operating Challenges

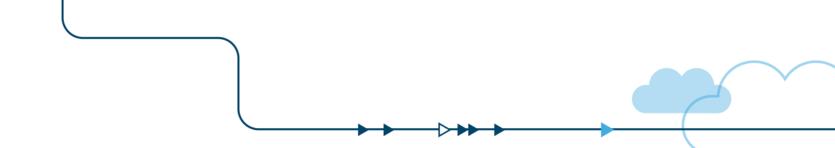
Startup latency Execution overhead Charging model Capacity planning











"We see the world as increasingly more complex and chaotic because we use inadequate concepts to explain it. When we understand something, we no longer see it as chaotic or complex."

Jamshid Gharajedaghi - 2011 Systems Thinking: Managing Chaos and Complexity: A Platform for Designing Business Architecture



Q&A

Adrian Cockcroft @adrianco http://slideshare.com/adriancockcroft Technology Fellow - Battery Ventures

BAttery Ventures

See <u>www.battery.com</u> for a list of portfolio investments



Enterprise IT

